

DLECTRICITY

PRESENTED BY:



DTE Energy

SEPTEMBER
26-27, 2014

7PM-MIDNIGHT

FREE & OPEN
TO THE PUBLIC

PRODUCED BY:

MIDTOWN
DETROIT INC

Program Guide

A free nighttime festival of art and light in Midtown Detroit's Woodward Corridor.

KEY SPONSORS:

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 FOR MORE INFORMATION CALL: (313) 420.6000

WELCOME TO DLECTRICITY 2014



DTE Energy is anchored firmly in Detroit, championing our hometown for more than 150 years.

We are committed to the vibrancy of our city's neighborhoods. It will be thrilling to see Detroiters and visitors explore an illuminated Midtown full of public art and light showcasing our great city.

The DTE Energy Foundation and DTE Energy are partnering with Midtown Detroit Inc. to help underwrite and energize this year's DLECTRICITY event.

Our presenting sponsorship of DLECTRICITY builds on the Foundation's long-term support of some of the finest cultural institutions in our region, which happen to be located in Midtown: the Detroit Institute of Arts, the Detroit Symphony Orchestra, the Michigan Science Center and the Charles H. Wright Museum of African American History and more.

We are proud to join Midtown Detroit, Art Detroit Now, and the amazing artists from all over the world, in bringing this spectacular nighttime festival of art and light to Detroit.

Enjoy the show.

Faye Alexander Nelson

Vice President of Public Affairs for DTE Energy
President of the DTE Energy Foundation

DLECTRICITY presented by DTE Energy is Detroit's nighttime festival of art + light that features over 35 world-renowned and emerging artists whose cutting-edge works of art will illuminate Midtown Detroit, from the Detroit Institute of Arts down to the Detroit Symphony Orchestra. This two-night "Nuit Blanche" festival is scheduled for **Friday, September 26 and Saturday, September 27 in Midtown Detroit from 7:00 p.m. to midnight**. Saturday night also features the DLECTRICITY Light Bike Parade where thousands of cyclists will bike a 4-mile route through Midtown Detroit, adding extra light and energy to the streets. Weekend programming also includes artist talks and performances. DLECTRICITY is produced by Midtown Detroit, Inc. and is free to the public.

September 26-27, 2014 | 7:00 p.m. - Midnight

www.dlectricity.com • www.facebook.com/dlectricity
[www.twitter.com/MidtownDetroit](https://twitter.com/MidtownDetroit) • #DLECTRICITY

DLECTRICITY

DLECTRICITY is pleased to join forces with the Detroit Design Festival (DDF) this September to explore the juxtaposition between art and design when these two distinct festivals intersect September 26-27th. It was a simple decision for Midtown Detroit, Inc. and the Detroit Creative Corridor Center to bring DLECTRICITY and DDF together in the same week, further reinforcing Detroit's reputation as an internationally known arts scene and growing center of design.

DLECTRICITY + DETROIT DESIGN FESTIVAL
THE INTERSECTION OF ART AND DESIGN
SEPTEMBER 23-28, 2014

At the center of DLECTRICITY's footprint, the DDF will host a Design Village, featuring the work of dozens of Detroit's independent designers and a range of displays from furniture, interior, and graphic and fashion design. The Midtown Design Village will be located at the southwest corner of Woodward and Warren, September 26-27, 7:00 p.m. – midnight.

THE DETROIT DESIGN FESTIVAL is North America's festival of independent design, which takes place annually in September. Presented by the Detroit Creative Corridor Center (DC3), and supported by the John S. and James L. Knight Foundation, the fourth-annual DDF spans all design disciplines and brings together commerce, culture, education, and entertainment with a full, varied program of exhibitions, openings, installations, shows, talks, open studios, fashion shows, product previews, performances and workshops.



The DDF was created in 2011 to connect creatives with one another; to introduce talent to new markets and consumers; and to showcase Detroit's creative talent and collective design aesthetic to national and global audiences.

The DDF is scheduled for Tuesday, September 23 – Sunday, September 28.

www.detroitdesignfestival.com
#DDF2014 • #DESIGNLIVESHERE

EVENT SCHEDULE

THURSDAY, SEPTEMBER 25TH / 6PM

College for Creative Studies' Woodward Lecture
Series presents Sue de Beer

College for Creative Studies

Walter B. Ford II Building, Wendell W. Anderson Jr. Auditorium, 201 E. Kirby, Detroit, MI 48202

Sue de Beer, a New York-based artist who works with multiple mediums including video, photography, sculpture and installation, explores connections between memory, history and architecture. Her critically acclaimed films will be the subject of a Screening Series at CCS's Center Galleries in October, and de Beer will present a public lecture on her work and ideas at CCS on September 25, as part of her participation in DLECTRICITY.

FRIDAY, SEPTEMBER 26TH / 6PM–8PM

TechTown: Public Space Preview

Junction 440

440 Burroughs St., Detroit, MI 48202

TechTown Public Space Preview will offer a preview of two innovative future public art projects in the district: Midtown Viaducts and the TechTown Living Room. Light refreshments will be served.

6PM

Casa Magica—Artist Talk: *Sound Spheres*

Socra Tea

71 Garfield, Suite 50, Detroit, MI 48201

Artists Sabine Weissinger and Friedrich Foerster will discuss the development of *Sound Spheres* and other projects. Followed by a reception sponsored by Quinn Evans Architects.

7PM & 9PM

Compagnia T.P.O. – Kindur: The Adventurous Life of Icelandic Sheep

The Garden Theater

3929 Woodward Ave, Detroit, MI 48201

This children's performance tells an ecological fairytale that follows two adventurous sheep in Iceland.

7PM–MIDNIGHT

Sameer Reddy: *Mother*

MOCAD Café

4454 Woodward, Detroit, MI 48201

Aaron 'FIT' Siegel DJs from 7pm–Midnight. **7–9pm** — DJ warm up and karaoke. **9:45–10pm** — Christina Sears-Etter leads the audience in movement exercises to get them stretched out and ready to dance. **10:50–11:00pm** — Ta'rajee Omar performs a choreographed piece. **11:50–Midnight** — The evening concludes with Jennie Knaggs performing acapella.

8PM

Detroit Symphony Orchestra: *Let's Dance*

The Detroit Symphony Orchestra

3711 Woodward, Detroit, MI 48201

This is a live video projection or "MaxCast" of the Pops performance, *Let's Dance*, conducted by Jeff Tyzik that will be projected onto the façade of the Carpenter's Building on Woodward as the production happens live within Orchestra Hall. Following the performances, footage from previous classical concerts will be projected until midnight.

8PM & 10PM

Jeff Sturges, Ralph Taylor, Sicari Ware & Piper Carter: *Hyper Interactive Hip Hop Carnival*

Charles H. Wright Museum of African American History

315 E Warren Ave, Detroit, MI 48202

This is a participatory performance featuring Hip Hop, Caribbean costume design and interactive technology.

9PM & 11PM

Cooper Holoweski: *Katabasis*

College for Creative Studies Ford Campus

201 E. Kirby, Detroit, MI 48202

Katabasis is a 40-minute video landscape with audio accompaniment that moves the viewer through an elaborately constructed Sketchup junkyard to explore the themes of death and rebirth.

FRIDAY (CONTINUED) / 10PM

Hans Berg: Live Music

Detroit Institute of Arts

**Loggia on John R, 5200 Woodward Ave
Detroit, MI 48202**

Musician, producer and composer Hans Berg will perform a live set of electronic music set to animations created by Nathalie Djurberg.

SATURDAY, SEPTEMBER 27TH / 3PM

Andrea Polli—Artist Talk: *Particle Falls*

Cathedral Church St. Paul

4840 Woodward, Detroit, MI 48201

Andrea Polli will present *Particle Falls* and other projects at the intersection between art, science, and digital media. How can art help the public better understand science? How can artistic visualization help scientists communicate their work?

4PM

Zackery Belanger—Artist Talk: *Historic Architecture, Future Acoustic: Shape, Ornament, and the Sonic Relevance of Architecture of the Past*

Cathedral Church St. Paul

4840 Woodward, Detroit, MI 48201

Zacker Belanger (a designer, artist, consultant, and researcher whose work is centered on the acoustic performance of architecture) discusses his work and his project *Scale is Everything*.

5PM

Shaun Gladwell—Artist Talk: *Broken Dance (Beatboxed)*

MOCAD

4454 Woodward, Detroit, MI 48201

Australian artist Shaun Gladwell discusses *Broken Dance (Beatboxed)*. His work references both street culture and a highly sophisticated apprehension of cultural history.

6PM–8PM

Light Bike Parade Registration

Wayne State University, Parking Lot 54

4840 Second, Detroit, MI 48202

NOTE: Light kits are only available to those who pre-register prior to DLECTRICITY at: lightbikeparade.eventbrite.com

6PM

Heidi Kumao—Artist Talk: *Cinema of Survival*

Detroit Artists Market

4719 Woodward Ave Detroit, MI 48201

Artist Heidi Kumao will provide a brief overview of her various video works and discuss the inspiration for *Egress*.

7PM & 9PM

Compagnia T.P.O. – Kindur: The Adventurous Life of Icelandic Sheep

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8PM–MIDNIGHT

Rhonda Weppler and Trevor Mahovsky: *Late Night D-Lite*

Garfield Lofts Storefront

4600 Woodward, Detroit, MI 48201

Come "shop" for a free LED-lit lantern in this temporary DLECTRICITY mom-and-pop convenience store.

8PM

Detroit Symphony Orchestra: *Let's Dance*

The Detroit Symphony Orchestra

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SATURDAY (CONTINUED) / 8PM & 10PM

Jeff Sturges, Ralph Taylor, Sicari Ware & Piper Carter:
Hyper Interactive Hip Hop Carnival

Charles H. Wright Museum of African

315 E Warren Ave, Detroit, MI 48202

This is a participatory performance featuring Hip Hop, Caribbean costume design and interactive technology.

8:01PM

Light Bike Parade

Wayne State University, Parking Lot 54

4840 Second, Detroit, MI 48202

The Light Bike Parade is a 4-mile ride through Midtown, FREE to the Public. There will be three groups starting at different times—Quick Riders, Moderate Riders and Family Riders. The event is rain or shine. FREE bike valet parking will be available both days of DLECTRICITY.

LIGHT BIKE PARADE

Saturday, September 27th
8PM/WSU Parking Lot 54
S.E. Corner of 2nd & Warren Ave.

THE DLECTRICITY LIGHT BIKE PARADE

is a 4-mile ride through Midtown free to the public. The Light Bike Parade is more than just a bike ride—it is your opportunity to be a part of DLECTRICITY, Detroit's Nuit Blanche event of art and light. Come with your bike already illuminated or grab a light kit the day of the ride (available to those who pre-register). Prizes will be awarded to the brightest bike and best helmet decoration!

Register & reserve your starting time at:
lightbikeparade.eventbrite.com

Registration will also take place the day of the event between 6-8PM.

There will be three groups starting at different times – *Quick Riders*, *Moderate Riders* and *Family Riders*. The event is rain or shine.

FREE BIKE VALET PARKING will be available both days of DLECTRICITY. After the Light Bike Parade, park your bike and enjoy DLECTRICITY's immersive art projects on foot! Bike valet parking available within the DLECTRICITY Family Zone at Woodward and Warren Avenues.

Free bike valet parking courtesy of Wheelhouse Bikes.

Sponsored by: **SHINOLA**
DETROIT

9PM & 11PM

Cooper Holoweski: *Katabasis*

College for Creative Studies Ford Campus
Ford Kresge Building

201 E. Kirby, Detroit, MI 48202

Katabasis is a 40-minute video landscape with audio accompaniment that moves the viewer through an elaborately constructed Sketchup junkyard to explore the themes of death and rebirth.

10PM

Hans Berg: Live Music

Detroit Institute of Arts

Loggia on John R 5200 Woodward, Detroit, MI 48202

Musician, producer and composer Hans Berg will perform a live set of electronic music set to animations created by Nathalie Djurberg.



Photo: David Lewinski

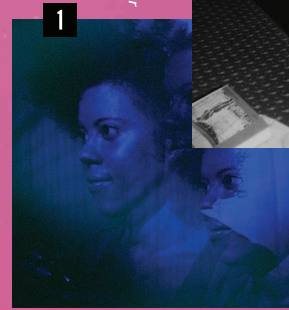


Photo: Sue de Beer, Dorrit Soffiel, Weimer

The Legendary Leland City Club

The Legendary Leland City Club SUE DE BEER

Detroit Historical Museum Plaza

The Legendary Leland City Club is a film made in honor of Detroit's Leland City Club, a Goth club located in the Leland Hotel. A bright point for Detroit in the last 30 years has been its celebrated music scene. Bands like MC5, Patti Smith Group and the White Stripes have come out of Detroit. And while the city's economy has been sliding, the art and culture scene has been expanding.

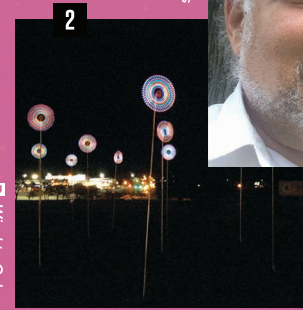
The Leland City Club capitalizes on the building's historic past, which is punctuated with Mob activity, suicides, supposed hauntings. With events such as 'Zombie Night', or the 'Heaven and Hell' Party, they celebrate the complexity of life (and death) and the edgy energy of the city of Detroit. *The Legendary Leland City Club* is a site-specific single channel film, projected on The Historical Museum exterior, that shows people celebrating life in the way they do—getting ready to go out for the night to dance with friends, being transported by the music they will hear in the club.

The space of the dance is a space where the spirit attempts to transcend the body—a state that can be seen in the face of someone who is truly transported by the dance.

New York-based artist, Sue de Beer's craft finds its bearings in sculpture, photography and installation, with a focus on film. Various themes are woven into her compositions including 18th Century Puritan America, adolescence, haunting and ideas of a never-experienced memory. De Beer plays on notions of vision and perception, repetition, color saturation and dramatic lighting for an often phenomenological experience of her work. She has exhibited internationally in New York, Berlin, Los Angeles, Marfa, Antwerp, Munich, Athens and Amsterdam.

Artist Talk Thursday, 6pm at College for Creative Studies
Walter B. Ford II Building, Wendell W. Anderson Jr. Auditorium
201 E. Kirby, Detroit, MI 48202

Sponsored by: COLLEGE for Creative STUDIES



Timothy Jones

Wind to Color

Wind to Color TIMOTHY JONES

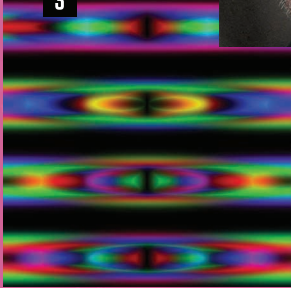
Detroit Institute of Arts Campus

Whirlydoodles are small windmills that use the wind to generate electricity to power colorful twirling light at night. The color and brightness they produce depends on the wind: Strong winds produce more color and brightness because stronger winds have more energy and thus produce more power than a gentle breeze. Whirlydoodles are very responsive to small variations in wind speed, which is more apparent with a large number of Whirlydoodles. While air movement is almost constant just a few hundred feet up in the sky, ground level winds are often blocked, diverted or even concentrated by buildings, trees and other obstacles. The on and off behavior of the individual windmills is caused by the sometimes erratic nature of wind in the city, which is caused by turbulence from nearby buildings. This installation is intended for people to take a few moments to perceive a breeze and the nighttime weather and perhaps chuckle and wonder at the miniature windmills as they change and illuminate.

Dennis Summers



3



The Phase Shift Videos: Sash

The Phase Shift Videos: Sash

DENNIS SUMMERS

Detroit Institute of Arts Kirby Entrance

3

The videos in this series were inspired by the early music of Steve Reich where he played repeated motifs that slowly went out of phase. The first video (*One Again*) was created by setting two color shapes—each of which cycles through all the colors in the spectrum—against each other as they slowly go out of phase. After roughly 15 minutes the piece seamlessly loops. In other pieces, the shapes, arrangements of shapes, and color patterns become more complex, but the the generative system remains the same.

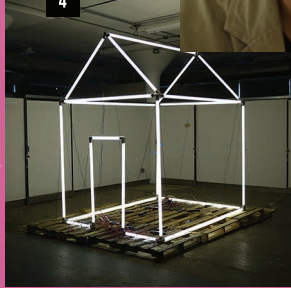
These pieces can be experienced on different levels. They are visually beautiful, and create unusual optical effects—for example, the shapes sometimes appear to change size, or even move—when in reality nothing except color is ever altered. For many people they create an absorbing meditative experience. Because they are always projected larger than human scale, the experience becomes physiological and interactive.

Over 30 videos have been created in a range of shapes and patterns that range from the simple to the complex. Thus far, *Sash* is unique in this series owing to its thin horizontal form.

Osman Khan



4



House

House

OSMAN KHAN

CCS Sculpture Garden

4

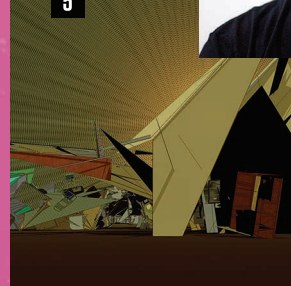
The results of the mortgage crisis as well as ongoing economic downturns (acutely seen in the loss of neighborhoods of many depressed US towns and cities) highlights the true fragility of that most American of dreams, that of ownership of house and home. The sculpture, in its use of fluorescent glass tube lights as the structural material in the construction of a simple representation of a house, highlights this fragility, an inherently stable construct made from an inherently delicate material, a stones throw from being destroyed.

This proverbial glass house flickers its lights on and off in what at first is a seemingly random strobic pattern, eventually settling into blinking in Morse code the last lines of Ionesco's *Rhinoceros*, "I'll take on the whole of them! I'll put up a fight against the lot of them, the whole lot of them! I'm the last man left, and I'm staying that way until the end. I'm not capitulating!" The house, structurally tenuous yet determined stands surrounded by the ever threatening imagined rhinoceroses, here, perhaps no longer Ionesco's metaphors for the perceived threat of fascism, but allusion to contemporary forces that jeopardize the house, the home, the American dream.

Cooper Holoweski



5



Katabasis

Katabasis

COOPER HOLOWESKI

CCS Ford Kresge Building

5

One day it occurred to me that the entire foundation for our built environment is rooted in various notions of perfection; the perfect strip mall, the perfect modestly priced family car, the perfect microwave. These things are all designed to fill a market niche or replace a product currently filling the niche with a "more perfect" version. It also occurred to me that most of these "perfect things" now begin life in computer-aided 3D modeling - a medium where perfection can thrive without the constraints of gravity, scale or scarcity of resources. Over the past few years I've worked a lot with 3D models and amassed quite a hefty collection of these "perfect objects." I started to think about their life cycle - an object is modeled in Sketchup, prototyped, manufactured, then trashed and replaced by a better object designed in Sketchup.

Katabasis is a 40-minute video landscape with audio accompaniment that moves the viewer though an elaborately constructed Sketchup junkyard to explore the themes of death and rebirth. In various world mythologies *Katabasis* refers to a trip to the underworld. The trance-like animation of this film carries viewers through an underworld wasteland of 3D models through the journey from death to rebirth.

Performances start on Friday and Saturday at 9pm and 11pm.

Mindfield



6&7



P.O.V.

P.O.V.

MINDFIELD

Detroit Public Library & DIA Front Entrances

6&7

Perception is a powerful force. It can sway us to create or to destroy. To enhance or inhibit. To dream and dare or to sit in judgement. We rely on our own perceptions to decide which road to walk down, which path in life to follow. Where do they originate? What influences me one way and you another? Can we look for clues that point us to the origin of these conclusions? How these judgements were formed? What evidence strengthened our resolve? Was it something in particular, or rather, someone? *P.O.V.* explores these questions by following two characters on a journey through influence, culture, exposure and perspective - telling the same story, from two points of view.

Presented by:



Sponsored by:





Rebekah Blessing

MineD Intervention: 2014 DETROIT

MineD intervention: 2014 DETROIT REBEKAH BLESING

Detroit Institute of Arts Farnsworth Entrance **8**

In *MineD intervention: 2014 DETROIT* old world materials and today's technologies meet in a virtual space. Minecraft, the video game, is about breaking and placing blocks in a world of infinite building possibilities. In this project Detroit's children re-imagine the city's industrial architecture. The project playfully situates children as designers, exploiting game technology as a means for empowerment. By emphasizing the interconnectedness of space and people through large-scale projection, the game is inverted.

Virtual textured cubes made of substances such as wood, iron, diamond, or lava, will be projected, via a high-powered data projector, onto the façade of the Detroit Institute of Arts, thus animating its surface. The fantastical structures, envisioned by Detroit's youth will construct and deconstruct the city into a choreographed vision of the future. We can imagine virtually deconstructing the side of DIA projecting fountains of flowing lava, doorways to underground caves, or user controlled explosions.

Using the interactive and multi-player function of the game, children will be presenting live building performances and giving virtual public tours of their creations in real time!

Join in online at <http://mined2014.org>

Sponsored by:  Northern Trust

Supported by:  MICHIGAN STATE UNIVERSITY DEPARTMENT OF ART, ART HISTORY, AND DESIGN

Supported by:  WAYNE STATE UNIVERSITY



Nathalie Djurberg & Hans Berg

The Black Pot

The Black Pot NATHALIE DJURBERG & HANS BERG

Detroit Institute of Arts Loggia on John R **9**

Mixing animation, sculpture and sound, Nathalie Djurberg and Hans Berg create psychologically charged scenarios dealing with human and animalistic desires. In *The Black Pot* they combine abstracted animations and ambient electronica within a darkened, womb-like environment, in order to depict the cycle of life. Since 2001, Djurberg has developed a distinctive style of filmmaking, using clay animation to dramatize the basest of natural instincts from jealousy, revenge and greed, to submission and lust. Her partner, the musician and composer Hans Berg, conjures up the atmospheric sound effects and scores the hypnotic music for Djurberg's animations and installations. In 2004 they began working closely together as a duo to create transgressive narratives rich in symbolic meaning and emotional reach, mining allegorical myths and grotesque, nightmarish visions.

Nathalie Djurberg and Hans Berg currently live and work in Berlin. They have exhibited widely together in group shows, including the 53rd Venice Biennale in 2009, while recent solo shows include *The Parade* at the Yerba Buena Center for the Art, San Francisco; *New Museum*, New York and *Walker Art Center*, Minneapolis (2011-12), *A World of Glass*, at the Camden Arts Centre, London (2011) and *ICA Boston* (2014); as well as *The Black Pot* at The Garage Center for Contemporary Culture in Moscow (2013).

Hans Berg will perform a live set of music Friday and Saturday night at 10pm.

Sponsored by:  DETROIT INSTITUTE OF ARTS



Jeff Sturges, Ralph Taylor, Sicari Ware, Piper Carter

Hyper Interactive Hip Hop Carnival
Photo: Donna Terek / The Detroit News

Hyper Interactive Hip Hop Carnival JEFF STURGES, RALPH TAYLOR, SICARI WARE, PIPER CARTER

Charles H. Wright Museum of African American History Campus **10**

Cultural collision may be translated as a challenge or an asset of a city. Citizens interpret and amplify their interaction into deeper conflict, or vibrant community. Emphasizing the potential for cultural collision to produce community engagement, *The Hyper Interactive Hip Hop Carnival* is a participatory event that combines the talent, creativity, and innovation of three unique Detroit cultures: the hackers and tinkerers of DIY Making, the creators of Caribbean Mardi Gras parades, and the musical, visual, and performing artists of Hip Hop.

The *Hyper Interactive Hip Hop Carnival* catalyzes the energy of their inter-generational communities to create an experience of elegance in costume design, amazement in interactive technology, and inspiration in performance unlike anything seen, heard, and felt ever before.

Performances Friday and Saturday, 8pm and 10pm

Sponsored by:  KNIGHT ARTS CHALLENGE
DETROIT

Supported by:  ALTA EQUIPMENT COMPANY  MARZ MEDIA  TEDx Detroit
x = independently organized TED event

Supported by:  THE PECK FOUNDATION  OMNICORDETROIT



Oren Goldenberg

Time I Change

Time I Change OREN GOLDENBERG

Charles H. Wright Museum of African American History Entrance **11**

Time I Change exists as a circuitous loop. The video represents through a single human form the migration to cities in the early 20th Century; the way Detroit and the image of its residents changed throughout that century; and the current migration of Detroit's residents out of the city.

Featuring Detroit-based dancer Stringz, this video was initially released as a segment of the ongoing series *The Future is Changing: Rituals for Spatial Transformation*. This specific experiment explores the relationship of video to human movement in depicting change.

Oren Goldenberg is a producer and video artist living and working in the Cass Corridor where he uses video as a primary tool to explore the dismantlement of the public sector, subvert the assumed and create catharsis.

Director of Photography: Geoff George

12



Kelly Richardson



The Erudition

The Erudition KELLY RICHARDSON

Michigan Science Center

12

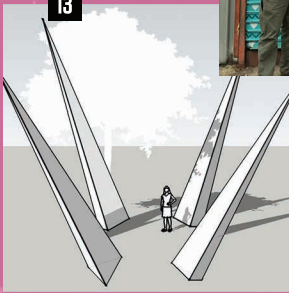
Mining the aesthetics of cinema and science fiction, *The Erudition* presents an almost lunar-esque looking landscape with what appears to be an unlikely monument or proposal, consisting of holographic trees blowing in fictional wind. Strangely, they spark and fizz into and out of life, as though malfunctioning, or low on energy. Are we witnesses to a forgotten site of proposed colonization on another planet? Or to the wrecked remnants of this one? As the critic Murray Whyte has written, "there is a sense of a very distant future trying to recreate in virtual space something it never actually knew. Richardson produces a future-world that was stored in the dull chill of a hard-drive: gone and forgotten, but forever clickable."

Recognised as one of the leading representatives of a new generation of artists working with digital technologies to create hyper-real, highly charged landscapes, Kelly Richardson has been widely acclaimed in North America, Asia and Europe. Her work was selected for the Beijing, Gwangju and Busan biennales, and major moving image exhibitions including the *The Cinema Effect: Illusion, Reality and the Moving Image* at the Hirshhorn Museum and Sculpture Garden (Washington, USA) and *Caixaforum* (Barcelona, Spain), *Videosphere: A New Generation* at the Albright-Knox Art Gallery (Buffalo, USA) and *Visions Fugitives* at Le Fresnoy (Tourcoing, France).

13



Apetechnology



MechanoShards

MechanoShards APETECHNOLOGY

The Horace H. Rackham Education
Memorial Building Southwest Lawn

13

MechanoShards is a large scale robotic exploration of synchronized motion, light and sound through the framework of abstract geometric figures. The main components of the piece will be twenty foot tall mechanical constructions reminiscent of shimmering crystal shards, executing a wide range of horizontal and vertical motion. The sound will be a composition directly related to the motion with the inspiration of the geometrically-based musical works of Iannis Xenakis.

Apetechnology is an electro-mechanical art group operating out of Detroit's New Center neighborhood. The group's founder, Chip Flynn, has shown as either Peoplehater or Apetechnology across the world for almost twenty years. The group's current manifestation has been working together for five years and consists of Flynn, Leith Campbell and Brad Ballard. Some of their more notable recent exhibitions have been at the Ende Tymes festival in Brooklyn, NY; Pyrotopia in Pittsburgh, PA; Electric Eclectics 2014 in Meaford, Ontario; Noel Night 2013 and many more.

14



nieDAsie Art Group



OMO TRIP

OMO TRIP nieDAsie Group

Wayne State University Welcome Center

14

Project OMO Trip is based on connecting two discipline art forms, the visual arts and multimedia.

Making use and incorporating everyday objects which have been disposed of, the material source for our compositions comes from trash piles and junk which has been left behind. Through the use of man made objects, we create still life designs.

Once the construction process is completed, we use the technique of video mapping to bring our composition to life. According to the project theme, particular images, animate pictures and videos are produce and added to the arrangement. The final stage of the project is to complete the composition with matching sound.

nieDAsie Group is the collaboration of two artists: Sculptor Monika Szpener and visual artist Pani Pawlosky, both based in Szczecin, Poland.

Sponsored by:



D MET Design



15



Mike Teavee: "Am I coming in clear?"

Mike Teavee: "Am I coming in clear?" D MET DESIGN

The Southwest Woodward/
Warren Green Space

15

The flickering glow of television light as seen from outside a neighbors' window or cast upon the face of an entranced viewer is distinct and familiar. *Mike Teavee* re-creates the magnetic glow of television in a wide-open urban lot at night. Viewed from a distance, the large, luminous, blueish-white screen floats in the darkness, drawing you like a moth to a flame. Up close, get transported into an otherworldly, all-white, TV (stage) set which playfully distorts perspective and scale. Actors / visitors inside the great television will encounter props, hidden entrances, and inclined surfaces. Audiences outside can complete the charades by broadcasting to the world the happenings at *Mike Teavee* via their Facebook, Instagram or Twitter, making real stars out of pretend actors in a pretend TV. *Mike Teavee* allows children and kids-at-heart to fulfill the ubiquitous fantasy of being 'sent by television'. "Hey mom, I said, am I coming in clear?"

D MET is an award-winning architecture and design studio located in Midtown Detroit, founded and operated by husband and wife Joel Schmidt and Elizabeth Skrisson.

DLECTRICITY 2014 MAP

- Project Location
- Light Bike Parade
- Parking
- Bathrooms
- ATM
- Hospital

Food Truck Rally at East Kirby

At Woodward & Warren Ave:
Bike Valet Parking
DLECTRICITY Info Booth
Police Command Booth

Three shuttle stops along **Woodward** with shuttle service running along **Woodward**.

DTE Energy Cultural Center Gateway

DLECTRICITY Family Zone

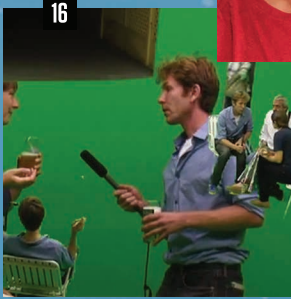
1	Sue De Beer	22	Heidi Kumao
2	Timothy Jones	23	The WORK Collective
3	Dennis Summers	24	Megan Heeres
4	Osman Khan	25	Michaela Mosher
5	Cooper Holoweski	26	Casa Magica
6&7	Mindfield	27	Rhonda Weppler & Trevor Mahovsky
8	Rebekah Blésing	28	Sameer Reddy
9	Nathalie Djurberg & Hans Berg	29	Shaun Gladwell
10	Jeff Sturges, Ralph Taylor, Sicari Ware, Piper Carter	30	Cary Loren
11	Oren Goldenberg	31	Eujung Hwang
12	Kelly Richardson	32	Thomas Everett Green
13	Apetechnology	33	Mike Gould
14	niedAstie Group	34	Andrea Polli
15	D MET Design	35	Steve Locke
16	David Leonard	36	Compania T.P.O.
17	Nicola Kuperus & Adam Miller	37	José Carlos Casado
18	Aric Miller & Molly Soda	38	Julie Hinzmann & Shawn Sahariko
19	Charlotte Becket	39	Detroit Symphony Orchestra
20	Zackery Belanger		
21	Scott Reeder		



David Leonard



16



Zone

Zone DAVID LEONARD

The Southwest Woodward/
Warren Green Space

16

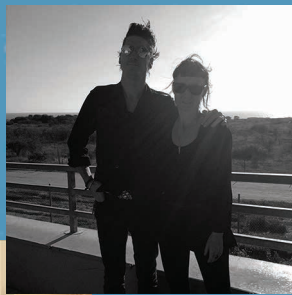
Zone is a site-specific, poetic performance with the interactive appeal of a live TV broadcast, inspired by man-on-the-street style, on-camera interviews that often take place during public events. These unplanned interviews often produce unexpected opinions and reactions from the interviewees, creating a form of improvised, interactive theatre.

A green-screen backdrop will be placed in the Blue Zone of Dlectricity, mimicking the interview staging one might see outside of a red carpet event.

The audience is invited to walk through this area and be interviewed. The green-screen is the focal point for the people being interviewed to imagine being transported to new scenarios.

Los Angeles based artist and TV news journalist David Leonard will be on-site conducting interviews and creating a video that documents these interactions and public engagements. This video documentation of *Zone* will later be posted online, where participants can view their moment of notoriety. This video documentation of *Zone* will later be posted online, where participants can later view their moment of notoriety, and will be the lasting legacy of this two-night performance.

Nicola Kuperus & Adam Miller



17



Porta-Privy

Porta-Privy NICOLA KUPERUS & ADAM MILLER

The Southwest Woodward/
Warren Green Space

17

Porta-Privy is a video, sound and sculptural installation. Taking Marcel Duchamp's ready-made work *Fountain* to an absurd level, *Porta-Privy* is a ready-made sculpture that remains fully functional. Along with functionality, this structure provides the back drop of a video projection of a masked woman in multiple frames sitting on a chair that contains a whoopee cushion. This sitting action generates a continually oscillating, flagellating symphony of sound.

Nicola Kuperus and Adam Lee Miller live and work in Detroit. They both hold BFAs from the College for Creative Studies. They divide their time between visual and performative art. Kuperus works in video and photography. Miller works in painting and video. Together they create sculptures and installations. Recently they collaborated on an installation for the Mattress Factory museum entitled *Dptyching*. They are also recipients of a 2013 Knight Arts Challenge Grant.

Aric Miller & Molly Soda



18



net trash

net trash ARIC MILLER & MOLLY SODA

The Southwest Woodward/ Warren Green Space
on the Leonard N. Simons Building

18

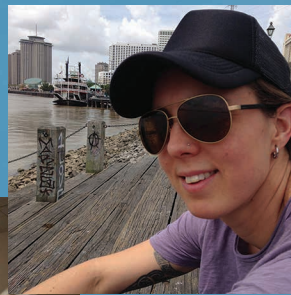
net trash is largescale projection of .gif animations compiled from more than 20 artists who use the internet as a medium.

Each artist has submitted multiple animations to be projected in a neverending waterfall of .gif images falling down a large wall at the Woodward Ave/ Warren Ave green space. Many of these images may have only been presented online, often on the artists' personal blog or website. We have chosen to physically manifest these images, through projections, giving them a live audience.

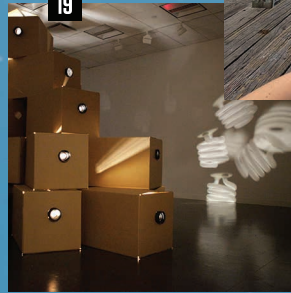
As the internet becomes increasingly ubiquitous, it has altered the way we conduct everyday life, including art. Work is increasingly viewed on the web, and even gallery and museum exhibitions are now seen primarily through online documentation. The creation, distribution, promotion and monetization of digital works of art is still very much an experiment and under debate. This project represents just one way these works may be presented beyond the internet.

Artists featured include Vince Mckelvie, Emilie Gervais, Arvida Bystrom, Cindy Suen, Alec Mackenzie, Sassydad, Austin Kinstler, Lorna Mills, Molly Soda, Rollin Leonard, Rafael Rozendaal, Petra Cortright, Jono Mi Lo, Jacob Ciocci, Sara Ludy, Yoshi Sodeoka, Anthony Antonellis, Eva Papamargariti, Terrell Davis, Max Capacity and Otto Splotch.

Charlotte Becket



19



Light

Light CHARLOTTE BECKET

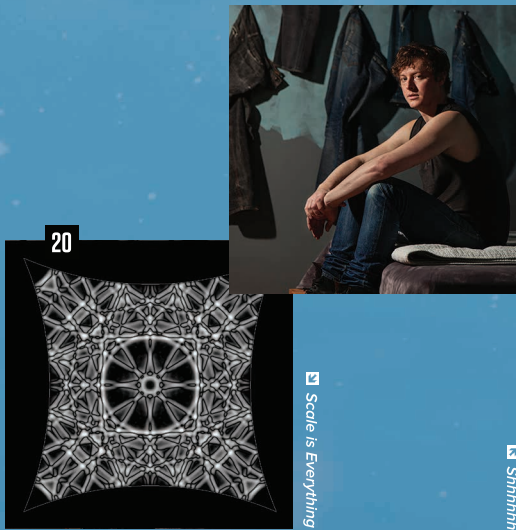
The Cathedral Church of St. Paul Courtyard

19

An extroverted mass projects its interior mechanism to create its own atmosphere, prompting a dialogue between the rational topography and its dislocated environment. The projected imagery builds in super-imposed layers around the space. As light leaks and pools across the façade of the central form it leaves pinhole after-images and sweeping slivers of light that take over and complicate the bulky mass.

Through reduced means using cardboard boxes, light bulbs and lenses, a rudimentary projection device is created wherein the light source is simultaneously the image. The light bulb itself, as an updated quintessential pop object, also evokes searchlights and observation instruments. As the light source, image, and instrument become collapsed, a picture of contemporary self-surveillance emerges.

The looping cinematic space recalls early Dadaist optical experimentations of Duchamp's *Rotoreliefs* and Laszlo Moholy-Nagy *Light-Space Modulator* combined with the language of later works such as Annette Lemieux's *Search*, which more explicitly evoke drone supervision and mechanization.



Scale is Everything ZACKERY BELANGER

The Cathedral Church of St. Paul Interior

20

In *Scale is Everything*, the intricate interior shape of Detroit's Cathedral Church of St. Paul (Ralph Adams Cram, 1907) is precisely scanned down to the millimeter.

The digitized form is used to generate fluid-like acoustic simulations, which are then projected onto the surfaces of the chancel. Simultaneous to the projection, a precision-timed audio piece composed to excite the natural acoustics of the space is pumped into the room through powerful loudspeakers and subwoofers. *Scale is Everything* connects visual and aural representations of the acoustic performance of architecture.

Artist Talk Saturday, 4pm at Cathedral Church St. Paul, 4840 Woodward, Detroit, MI 48201

Special thanks to the Cathedral Church of St. Paul. With support from:



Shhhhhh SCOTT REEDER

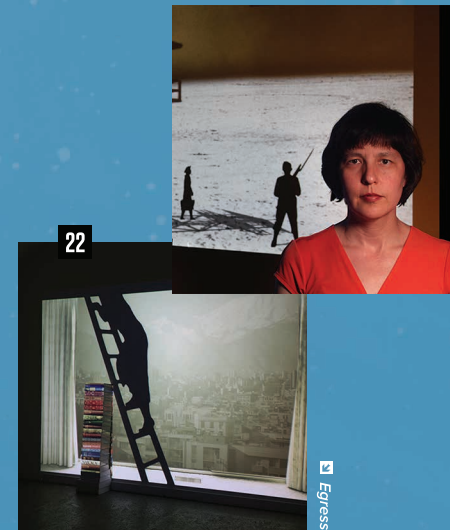
N'Namdi Center for Contemporary Art

21

Shhhhhh is an updated and more ambitious version of a neon piece first exhibited at Kavi Gupta Gallery, in Chicago in 2012. The piece investigates the space between a word and a sound - *Shhhhhh* a familiar expression that gently commands silence. We are used to being shushed in a contemplative or institutional public context like a church, library, or museum. By transforming *Shhhhhh* into physical text (a large sign formed in neon) and directing it towards the space *outside* a public building, the meaning shifts: who is requesting silence and why? Who is shushing who?

Reeder was born in 1970 in Ann Arbor, Michigan. He lives and works in Detroit. His work has been shown widely including exhibitions at Saatchi Gallery, London; Gavin Brown's Enterprise, NY; The Museum Of Contemporary Art, Chicago; and Luce Gallery, Turin, Italy.

Special thanks to Spectrum Neon for their support on this project.



Egress HEIDI KUMAO

Detroit Artists Market

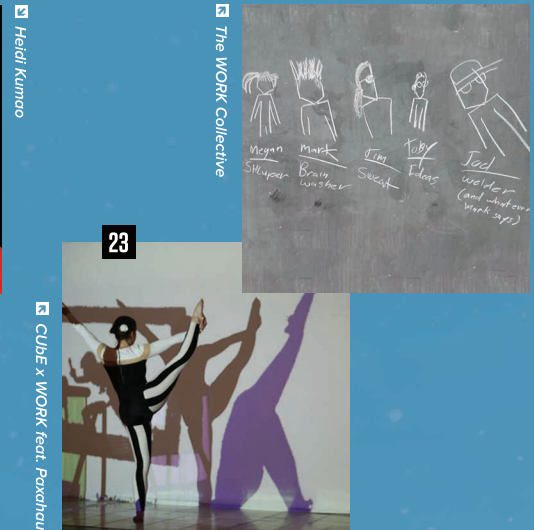
22

"Situated Cinema" is a genre of intimate image theaters utilizing the interplay between projected animations, everyday objects, and the resultant shadows to frame stories about surviving confinement. Individuals whose lives inspire these works include hostages, prisoners, slaves, victims of relocation camps, and women living under a repressive government. All have transcended the absurd by devising a creative survival strategy that necessitates careful navigation between powerlessness and regeneration. Part shadow play, part documentary, part optical illusion, "situated cinema" uses visual storytelling to poetically frame political and historical events.

In *Egress*, women stifled under an authoritarian regime reclaim self-determination by reading banned books to create their own reality from books—and even pages—physicality. Inspired by Azar Nafisi's memoir, *Reading Lolita in Tehran*.

Special thanks to the Detroit Artists Market for their support of this project.

Artist Talk Saturday 6pm at Detroit Artists Market, 4719 Woodward Ave, Detroit, MI 48201



CuBE x WORK feat. Paxahau THE WORK COLLECTIVE

The Luella Hannan Memorial Foundation

23

CuBE x WORK feat. Paxahau is a viewer participation environment, designed to create light and motion, in non-traditional spaces. The objective is to inspire viewers to see their physical environment from a whole new perspective.

The *CuBE* is a 12'H x 12'W x 12'L box consisting of a steel sub-structure that is then covered with a two-way projection screen. The viewer's images are captured using on-broad cameras and then manipulated using SimpleCV (open-source software developed by an Ann Arbor firm).

Four video projectors, housed inside the structure, cast a combination of the computer generated and pre-recorded images that pass from screen to screen. The programs we write in SimpleCV allow us to "binarize" the image and adjust the threshold, as the event light conditions require. Viewers will witness their own computer generated image interacting with the surrounding Midtown Detroit environment.

The sound for this installation is provided by Paxahau, the Detroit-based music and event group responsible for the Movement Festival.



24



Megan Heeres

Beacon MEGAN HEERES

The First Congregational Church

24

This installation of sound and light, titled *Beacon*, draws inspiration from the city of Detroit as the last important stop on the Underground Railroad, and from the First Congregational Church's role as a refuge for those seeking freedom in Canada.

The bell tower is a structure for sound that was first used in Europe to draw people near for church services and community meetings—it signaled a safe space. The lit candle, the North Star, and song were all signals that led African Americans northward towards freedom—these marked a safe space as well. This installation coalesces all these distinct signals to create a contemporary beacon in a historic space, highlighting the meeting of north with south, of white with black, of European tradition with African tradition, and the impact of this melding on contemporary Detroit.

Heeres' unending thanks to: Jerry Belanger, Anmarie Borucki, Joel Hawkins, Midtown Detroit, Inc., Michael Olszewski, Kido Pielack, Denis Rochac, and the First Congregational Church community.

Sponsored by:



With support from Monahan Construction



25



Michaela Mosher

Video Center MICHAELA MOSHER

The G.R. N'Namdi Center for Contemporary Art

25

Video Center is a two-night exhibition of video art at The N'Namdi Center for Contemporary Art. The N'Namdi Center's 3000+ square footage of surface area will be bathed with moving light and images, transforming the interior of the gallery into an immersive walk-through experience of video and sound. Featuring work from a number of different local, national and international artists, this exhibition will provide an overview of the video art medium as it stands today. *Video Center* is curated by Detroit video and installation artist Michaela Mosher.

Participating Artists include: Sam Angiulo, Goran Butorac, Joseph Conder, Ellen Coons, Tuia Cherici/Matthew Daher, Danny DeMaggio, Christina De Roos, Tony Hope/Marissa Jezak, Maddie Kuzak, Kylie Lockwood, Daniel Marchwinski, Elise Martin, Ginny Martin, Cassie McQuarter, Michaela Mosher, Scott Northrup, Angela Pham, Chris Samuels, Bailey Scieszka, Jordan Stohl, Dylan Spaysky, Jen Wang, Alexander Weyer, and Rachel Yezbick (additional artists to be announced).



26



Late Night D-Lite

Sound Spheres CASA MAGICA

71 W. Garfield Building

26

Sounds Spheres is a site-specific animated audiovisual work performed via video projection at the eastern facade of the 71 W. Garfield Building, in a continuous loop all through festival hours. Thematically it explores basic elements of sustainability, and refers to the exemplary features of this building's recent revitalization. The title *Sounds Spheres* deliberately comprises the broad variety of meaning evoked by both words and their poetic potential of crossover connotations. Sound: noise, music, strait (détroit!), healthy, perfect etc. Sphere: globe, sky, ambiance etc.

Casa Magica engages their method of creating digital 3D shapes from 2D photo and video materials, as well as their research into synaesthetical relations between the visual and acoustic sphere, based on sound-spectrogram analysis. The basic rhythm is created by electronically transposing data of Detroit's potential for solar energy. The piece ambiguously oscillates between natural and artificial, constantly asking the question, how will we (and should we) integrate human invention and nature in designing our habitat.

Based in Tübingen, Germany, Friedrich Foerster and Sabine Weissingner form the team CASA MAGICA, mainly known for a many-years practice of illumination art, specially dedicated to building environments with their "architectural projection art".

With support from Garfield Real Estate Properties LLC. Artist talk and reception sponsored by Quinn Evans Architects.

Artist Talk Friday 6pm at Socra Tea,
71 Garfield, Suite 50 Detroit, MI 48201



27



Rhonda Wepler & Trevor Mahovsky

Late Night D-Lite RHONDA WEPPLER & TREVOR MAHOVSKY

Garfield Lofts Storefronts

27

In the spirit of events like the Singapore Lantern Festival and Basel's Fasnacht, Rhonda Wepler and Trevor Mahovsky have created a sculptural homage to the common corner store. Hundreds of lanterns are displayed inside a storefront window to mimic a neighborhood convenience store. These lanterns, laboriously assembled by the artists, represent a cornucopia of products ranging from toothpaste to cornbread mix, as well as illuminated shop signs.

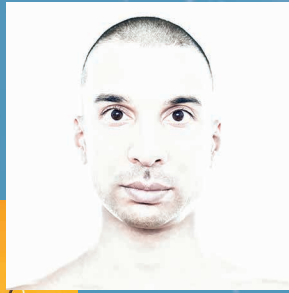
For the second night of the event the store will gradually darken, as visitors select lanterns, which are offered for free, to carry off into the festival atmosphere of Dlectricity. A sentimental version of a closing-out fire sale, this work invites as many questions about the complex nature of gifts as it does about things that are sold.

Wepler and Mahovsky's artwork focuses on the objects that comprise the background of the world. Though rooted in the tradition of still life, their art often takes the form of 'living' sculptures and environments that change in time. These works are intended to trace the drawn-out, effortful processes that bring them into and out of existence.

The Artists will be giving away lanterns
Saturday night, from 8pm until Midnight.



28



Sameer Reddy



29



Shaun Gladwell
Photo: Albrecht Fuchs



Broken Dance
(Beatboxed)
Photo courtesy of the
artist; Anna Schwartz
Gallery, Australler; and
Mark Moore Gallery,
Los Angeles.

Mother SAMEER REDDY

The Museum of Contemporary
Art Detroit Café

28

Mother is a 2-night performance which explores conceptions of the divine feminine through sound, movement and light. The piece assumes the form of a Detroit-style house party, punctuated by individual micro-performances which investigate the concept of the Goddess using different approaches to music and dance. All performances are formally connected by the use of appropriation techniques - performers are incarnated into, and reinterpret, culturally archetypal roles, with the aim of animating the truth that the sacred and profane are interdependent energies. Each night, as a whole, is designed to complete an aesthetic and metaphysical arc, but visitors can extract significance from the performance regardless of when they enter and exit.

Presented by Sameer Reddy and featuring performances from Christina Sears-Etter (Artistic Director of People's Dancing), Ivan Antonio Gamboa, Jennie Knaggs (of Lac La Belle), Ta'rajee Omar, Bailey Scieszka, and more. Featuring DJ sets by Aaron 'FIT' Siegel on Friday, 9/26, and Scott Zacharias on Saturday, 9/27.

Music and performances will run 7 PM-Midnight each night, inside the MOCAD Café. See Schedule (pg. 5) for more information.

Sponsored by: **Quicken Loans**

Broken Dance (Beatboxed) SHAUN GLADWELL

The Museum of Contemporary
Art Detroit Exterior

29

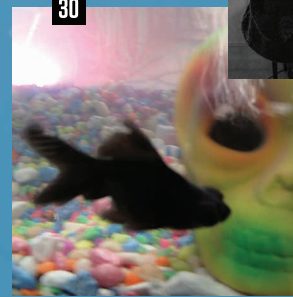
Shaun Gladwell is renowned for his mesmerising studies of the body in motion, set against the backdrop of gritty urban environments or remote landscapes. The dual-channel video installation *Broken Dance (Beatboxed)* continues his engagement with the nexus between embodied expression and urban sub-cultures. One channel of the video depicts the vocal percussions of a beat-boxer; the other focuses on gesture, tracing the 'freestyle' motions of dancers who merge the genres of break-dancing, krumping and whacking.

Although the performances occurred at different times and locations, Gladwell's synchronizing of the two video channels constructs a dialogue between them, as though the sound in one is catalyzing the movement in the other.

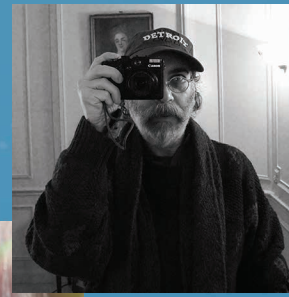
The contexts for the performances are also significant. The dancers execute their moves against the backdrop of graffiti covered urban spaces, invoking the notion of sub-cultural activity as a mode of resistance and reclamation within public zones where behaviour is now obsessively surveyed and over-prescribed. On the other hand, the vocalists are situated in a studio context, perhaps a signal toward how such cultures of resistance are eventually commodified and 'mainstreamed' by the relentless thrust of consumerism.

Text courtesy of the Art Gallery of New South Wales

Sponsored by: **Quicken Loans**



30



Cary Loren



Atlantis Dance City

Atlantis Dance City CARY LOREN

The Museum of Contemporary
Art Detroit Mobile Homestead

30

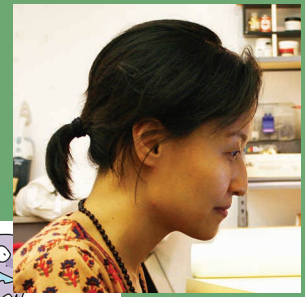
Atlantis Dance City is a rear-projection and interactive performance installation created by Monster Island and based on the designs of Sun Ra; the '70s Detroit dance show *The Scene*; and *Diver Dan*, an underwater puppet show created in the early '60s. The installation is shot through an aquarium and futuristic cityscapes. Space-light mobiles based on artist Moholy-Nagy will be running and live music is provided by Monster Island (Efe Bes, Jimbo Easter, Matthew Smith and Cary Loren). The installation is a section from a film project called *The Children of Mu*; an early version of this was performed at Cleopatra's gallery in Brooklyn, NY as *Palace of the Lost Lagoon* (2009).

Atlantis Dance City will be held inside the garage of the Mobile Homestead behind MOCAD. Audience members are encouraged to join the performance by wearing a mask or costume and following a dance runway through the underwater city.

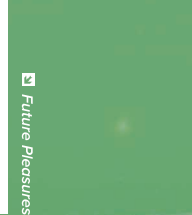
Sponsored by: **Quicken Loans**



31



Eunjung Hwang



Future Pleasures

Future Pleasures EUJUNG HWANG

4265 Woodward/Future location of HopCat Brewery 31

Future Pleasures is a moving image project which will embed a series of character based animations into the physical environment of Detroit. The project will introduce a set of animated characters set in visionary maquettes displayed through multiple projections. A variety of unique characters that are partially inspired from the locale of Detroit will be the main element of the project. The animations will produce imaginary narratives inspired by the illusions of a fragmented reality from the city. Viewers will experience and respond to the fantasy world incarnating the spirits of Detroit.

Eunjung Hwang received her MFA in Computer Arts at the School of Visual Arts, New York. In 2012 & 2006 Eunjung Hwang received the New York State Council on Arts Grant and in 2004 the principal prize of the 50th International Short Film Festival Oberhausen. She was a resident fellow at Akademie Schloss Solitude, Germany (2009-10) and Villa Ruffieux, Sierre, Switzerland. (2014)



32 The Nature of Things



32 Thomas Green

The Nature of Things THOMAS EVERETT GREEN

JVS Building

32

The Nature of Things is an animation and video installation comprised entirely of images taken directly from the paintings of American artist Thomas Everett Green. The work is inspired by biology and contemporary microscopic photography, and explores the patterns and cycles of how destructive forces in nature slowly creep in, settle, take over, and destroy a surrounding. Furthermore, *The Nature of Things* reverses the space relationship between the individual and the microscopic specimen, forcing the individual to question the importance of the specimen and renegotiate their preconceived ideas on beauty.

Sponsored by:



33 Tetraptych: Four Panels, 12 Lasers, One Wall



33 Mike Gould

Tetraptych: Four Panels, 12 Lasers, One Wall MIKE GOULD

Majestic Theater

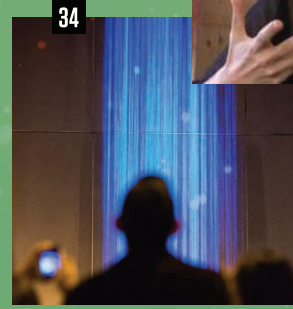
33

Mike Gould is a laser artist, a bearer of shiny lights, a re-contextualizer of facades. *Tetraptych* is a laser lumina artwork designed to illuminate the front of the Majestic Theater in Midtown Detroit.

Swirling quasi-coherent wisps of color create a mashup of light and facade, technology and art, abstract and concrete, using a mix of laser diodes, custom glasswork, plumbing parts, tuna cans, artist-created machined aluminum, and antique tripods.

My artistic focus has always been concentrated on the interplay of art and technology: primarily the interaction between the audience and light. I try to raise light to its purest level, illuminating our world in novel ways to inspire and awe the beholder. And what better way to condense the perfection of light than by using lasers - monochromatic until combined, linear until artistically altered, coherent until molded by esthetic enterprise.

A purity of color, a movement of line and form, a brightness to rival the natural noon; that is my direction.



34 Particle Falls



34 Andrea Polli

Particle Falls ANDREA POLLI

Bicentennial Towers

34

Andrea Polli is an artist and scholar working at the intersection of art, science and technology. She currently is an Associate Professor in Art and Ecology with a joint appointment between Fine Arts and Engineering, the Mesa Del Sol Endowed Chair of Digital Media, and the Director of the Social Media Workgroup at the Center for Advanced Research Computing at The University of New Mexico.

Although air is invisible, it has a major impact on public health. Despite the invisibility of air, modern sensors can detect tiny particulate pollution levels in real time. *Particle Falls* is a real-time, environmentally reactive evening projection that allows viewers to see current levels of fine particulates.

Particle Falls is a dramatic public work that highlights particulate pollution from transportation emissions, raising awareness of its presence and impact. Because the public is not familiar with the speed and impact of invisible particulate pollution and the unpredictable nature of local wind patterns, the responses of *Particle Falls* are often unexpected and chaotic, emphasizing the fragile and unstable nature of our Earth's atmosphere and the human role in increasing instability through anthropogenic climate change.

Artist Talk Saturday, 3pm at Cathedral Church of St. Paul, 4840 Woodward Detroit, MI 48201



35 Untitled (I MISS PETER JENNINGS)



35 Steve Locke
Photo: @LizavolPhotography
Courtesy of Samsøñ

Untitled STEVE LOCKE

Midtown Detroit, Inc.

35

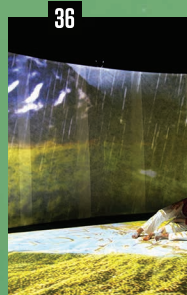
Untitled (I MISS PETER JENNINGS)

Untitled (I REMEMBER EVERYTHING YOU TAUGHT ME HERE)

Untitled (there is no one left to blame)

A large part of my practice as a painter involves language. My use of neon as an artist is greatly influenced by growing up in Highland Park in view of the YELLOW PAGES and HOSTESS signs of old Detroit. These three works specifically address politics, history, and relationships. Putting these personal thoughts in an historical form used specifically for mass communication makes them public, and public admissions are rare in our current political moment. By manifesting the loss of an icon of a critical and engaged press; the affirmation of Detroit as a site of learning, and dismissing blame as an sustainable position, my work in light creates sites of public consideration of our shared personal and political consciousness.

Thank you to MOCAD and Samsøñ Gallery for the loan of this work. With support from Spectrum Neon.



Kindur: The Adventurous Life of Icelandic Sheep

COMPANIA T.P.O.

Garden Theater

36

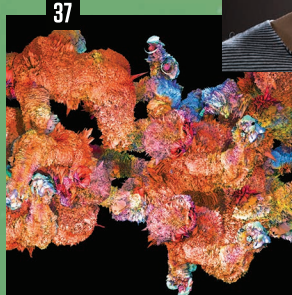
Directed by Francesco Gandi and Davide Venturini

A co-production with Teatro Metastasio Stabile della Toscana Presented in association with Arktype and Crying Out Loud UK

In *Kindur: The Adventurous Life of Icelandic Sheep*, **Compagnia T.P.O. transports audiences** to the wild and enigmatic Icelandic territory, telling an ecological fairytale that follows two adventurous sheep in the seasons cycle. Through the eyes of kindur ("sheep" in Icelandic) the audience discovers the extraordinary environmental landscape, myths and legends of Iceland. From glaciers to northern lights, from geysers to the rumble of gigantic waterfalls, every natural element seems animated by mysterious forces: a rock becomes a troll and elves exert their magical powers. Onstage two dancers create a contemporary saga inside the rarefied and magical scenery, where sounds and images interact using pioneering interactive sensor technology and motion capture.

Performances Friday and Saturday, 7pm and 9pm

Compagnia T.P.O.



Sacrifice.v18

JOSÉ CARLOS CASADO

Woodward Garden Block/Future location of Flagstar Bank

37

My work investigates the increasingly blurry line between real and unreal, and the role technology plays in influencing the images we see every day: how we read and interpret them, how they are presented to us.

I am a multifaceted artist constantly positioning myself within the borders of a deliberately conflicted landscape. I present a world in which video, 3D animations and sculpture merge in artworks that explore the discomfort of ones own nature; a world that is infatuated with the duality of disaffection; and challenges notions of assumed reality.

This video is part of a series titled SACRIFICE, inspired by violent political events and the body in movement. Created in 3D, rendering human skin as an extreme expression—an ecstasy of the body, an explosion of colors and an exaggeration of shapes—the artworks are a combination of illusion and reality, a violent dance of the mind, and an ironic game with multiple layers of perception. Through the video we encounter the character in various states of ecstasy and prostration, pleasure and pain, victory and defeat. The body is not only violent, it is also erotic: "In essence, the domain of eroticism is the domain of violence," said Georges Bataille.

Sponsored by: **Flagstar** Bank



José Carlos Casado



Thank You, Thank You, Thank You

JULIE HINZMANN & SHAWN SAHARKO

The Detroit Symphony Orchestra

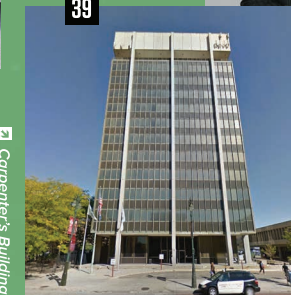
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Plastic bags can hold more than just the objects they carry. They can hold ideas of innovation, transformation, and beauty. By using this commonly discarded material we are emphasizing the potential for endless possibilities of re-appropriation. They are the remnants of our purchases, the membrane of our refuse, and the most discernible object in a landfill. These sculptures celebrate the materiality of plastic bags while re-contextualizing them as a beautiful and effective material.

Julie Hinzmann is a multimedia artist and designer originally from Detroit, Michigan. After receiving a Bachelors of Fine Art from the College for Creative Studies in 2006, she began a career in Exhibit Design and Fabrication with the Detroit Science Center Design + Exhibits. This revamped her work from simply painting and sculpting, to designing environments and experiences. Hinzmann is currently living and working in Richmond, Virginia. Her current work explores large-scale sculpture incorporating her love of hand crafts and fibers with untraditional results.

Shawn Saharko is a Richmond based artist, originally from New Jersey who graduated from Virginia Commonwealth University in 2011 with a BFA in Painting and Printmaking. His work explores humanity by capturing and iconifying people through portraiture or other means. He plays on feelings of anxiety and discomfort as an introspective experience to how we interact with the world.

Julie Hinzmann & Shawn Saharko



Let's Dance

DETROIT SYMPHONY ORCHESTRA

DSO & Carpenter's Building

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The Detroit Symphony Orchestra returns to DLECTRICITY with another live video projection or "MaxCast" of the Pops performance, *Let's Dance*, conducted by Jeff Tyzik. Bring a lawn chair and enjoy this celebration of the art of dance as tango, tap and ballroom dancers are projected onto the façade of the Carpenter's Building on Woodward as the production happens live within Orchestra Hall. Following the performances, footage from previous classical concerts will be projected until midnight. For the duration of DLECTRICITY, the Max M. Fisher Music Center will offer paid parking at its garage on Parsons St., as well as concessions and public restrooms. The MaxCast is made possible, in part, by a generous gift from Phillip and Lauren Fisher.

The Music Box, an intimate black box theater within The Max, will be buzzing throughout the festival as well, with a Chamber Music Society presentation of the Cavani String Quartet with poet Mwatabu Okantah on Friday at 8pm and Mix @ The Max on Saturday at 9pm featuring the Fifth House Ensemble. The Max's front façade will also shine a spotlight on a special sculpture installation.

Jeff Tyzik



Carpenter's Building

DLECTRICITY


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